

## Chapter 1 INTRODUCTION AND INSTALLATION

MultiMedia Works™ makes it easy to work with all kinds of multimedia including graphics, animation, audio, documents and video.

With its integrated analog device support, you can even work with video and audio segments from analog media such as videotapes and laser discs.

Because MultiMedia Works is "object-oriented", it works with all multimedia data - regardless of its format or type - in the same intuitive way.

### Three Multimedia Functions In One Package

MultiMedia Works offers three powerful multimedia functions in one easy-to-use application for personal computers running Microsoft© Windows. These functions include:

- **Multimedia Player** to play animation, audio, video, graphic and document data from digital and analog sources with the ease of Windows
- **Multimedia Show Builder** to sequence and synchronize graphics, animation, audio and video into attention-grabbing presentations
- **Multimedia-Enabling Server** to embed multimedia into different applications using a variety of Windows conventions (e.g., clipboard, OLE, DDE, command-line interface, DLL\*)

These MultiMedia Works functions make it as easy to use both analog and digital multimedia information on your personal computer as it is to work with text.

[continued]

\* Requires MultiMedia Works Developer's Toolkit

## Introduction (continued)

With MultiMedia Works, you can:

- Play video, audio, graphic, animation and document files by dragging a file over the MultiMedia Works window, or by double-clicking on a file in Windows' File Manager
- Create and play segments from analog media such as a videotape or laser disc just as easily
- Create multimedia presentations including synchronized audio using simple drag-and-drop methods
- Cut-and-paste a digital video clip or graphic with synchronized sound into a spreadsheet, word processed document or presentation created with another application
- Embed multimedia in custom Windows programs using the MultiMedia Works Developer's Dynamic Link Library (DLL)\*

\* Requires MultiMedia Works Developer's Toolkit

## Requirements

***IMPORTANT!*** The text file, README.WRI, on the MultiMedia Works Installation disk contains important information about MultiMedia Works not included in this documentation. An icon for this file will be created in the Lenel program group during the installation procedure. **Review the README file before installing MultiMedia Works** and keep a printed copy of it with this User's Guide for future reference.

### Minimum System Requirements

The following are required to run MultiMedia Works:

- Any IBM, Compaq, PS/2 or 100%-compatible system using the Intel (or compatible) 386SX/25 processor
- 4 MB of RAM and 80 MB hard disk drive-
- 1.44 MB 3 1/2" or 1.2 MB 5 1/4" floppy disk drive
- VGA-compatible display
- Microsoft MS-DOS operating system, v.. 3.1 or higher
- Microsoft Windows 3.1 or higher
- Microsoft MS-DOS CD-ROM extensions (MSCDEX.EXE), Rev. 2.1 if using CD-ROM drive
- Mouse or other pointing device

### Optional System Devices

Some applications may also require:

- Audio card such as Creative Labs Sound Blaster or Sound Blaster Pro for audio capability
- A CD-ROM drive
- Video board such as Truevision Bravado, Creative Labs Video Blaster or New Media Graphics Super Video Windows for full-motion video capability on your computer's monitor
- A computer video deck such as the SONY VDeck for videotape playback capability
- A Sony LDP/MDP-series or Pioneer LC-series laser disc player

## Installing MultiMedia Works

To install MultiMedia Works on your computer:

1. Make sure that Microsoft Windows is active and that the Program Manager screen is displayed.
2. Insert the MultiMedia Works Installation disk into the appropriate floppy disk drive of your computer.
3. Select the *File* command in the menu bar.

The Program Manager menu will be displayed.

4. Select the *Run...* command from the drop-down menu.

The Run window will be displayed.